

## **Voice Acting**

### **Characters**

**Dr. Montalk** - He sounds direct and inquisitive, amidst concern. I imagine someone between the scientist from Half Life and Nikola Tesla.

**Detective Donatien** - He sounds verbose, calculated, and calm. I imagine someone between Sherlock Holmes and Han Solo.

**Time Goblin** - Somewhere between the Green Goblin and Golem.

Take full liberty with your vocal range and the script. Feel free to change either if it helps it feel or flow better. The most important elements are making the characters sound distinct, but easy to understand.

### **TDA Welcome**

*Voiced by Dr. Montalk*

Do you still experience time linearly?  
Have your psychic skills gone underutilized?  
Do you have more questions than answers?

The Transtemporal Detective Agency is here. Now.

The T.D.A. is a creative collaboration between individuals investigating transtemporal phenomena in your area. We are detectives, inquisitors, and lucid dreamers. We recruit the best and brightest to uphold *The True Timeline*.

You could not have come at a more critical juncture. Our studies show a dangerous transtemporal singularity forming somewhere in your vicinity. If it fully manifests, it will devastate the region, and could cascade to affect the entire planet. The exact point of origin is still unknown, but its effects have already begun to perturbate the delicate fabric of local spacetime. Our T.D.A. agents have synchronistically directed you here to help us divert this chrono-cataclysm. You were chosen for your determination, open-mind, and as all of our previous recruits have gone missing...

Berty is the key! He was the first to observe the anomaly, and the last to find it. Unfortunately, we're not sure where he is, or even if he's still intact. His safety is paramount! We must act quickly if we hope to find him or what he knows.

Detective Donatien is our agency's leading dick. He's standing by to guide you through the case and whatever clues you may find. Be mindful, there are forces against us as well. The *Time Goblins* in particular aim to distort and derail our efforts. They believe this singularity is a type of rapture, necessary for our ascendance to a higher dimension. They are insane and extremely dangerous creatures! They will block or harm whomever they find attempting to prevent the singularity from manifesting. They know of Berty by now and will try to reach him first. Not on our watch!

Are you up for the challenge? Will you join us?  
Our agents brought you here for a reason. I think they were right. If you're ready...

### **Donatien's Welcome**

*Voiced by Detective Donaiten*

Glad you could join us, detective. You're just in time. The trouble's going to be getting you out of it long enough to figure this out.

My name's Donatien, and I'll be helping you through this little adventure. I've been putting together all the pieces I could find, but the trail has gone cold. You'll need to review the Case Notes to see where we're at. You'll find them in the mystery section. Just Look for the T.D.A. symbol. You can text me if you get stuck. I'll meet you on the inside...

### **Times to Remember**

*Voiced by Detective Donaiten*

Great work. Glad you're up to speed on things. It isn't much, but it's what we got. Berty's in quite a pinch, so I hope you're quick. You'll need to get warmed up first. I've hidden our guide cards somewhere in this room. Think you can find them? Look for *Times to Remember*. Ask the barista if you want a hint. If you still have trouble, you text this number instead. Good luck!

### **Getting to the Heart of Things**

*Voiced by Detective Donaiten*

Sorry, I have to keep switching numbers here. I've got the feeling they're on to me... You're doing good, You're ready to see things for yourself. Berty's trail starts downtown. Head to the Antique shop on Broadway. It's a few blocks east, then just past the tracks, you can't miss it. Berty found something there we can't quite explain. I don't know who made it or why, but it must have made quite an impression. Once you're inside, look for something...familiar. *Then get to the heart of things*. Text me if you need help.

### **A Suggestive State**

*Voiced by Detective Donaiten*

**\*out of breath\*** Okay...I think I'm safe here. I think...I saw something, but, I'm not sure. It was definitely small and green...and chasing me...but...It's not important. Now you know what we're dealing with. This cupboard, Berty left something here, but we weren't quick enough and someone took it. This must be some sort of secret exchange space. Maybe if we left the right thing we could get something back? Well, I guess I'm open to ideas on this one. Berty's next stop was a bit stranger, but I won't spoil it for you. Head north to the Black Building, in a "suggestive state". *Find the mesmerist*. Text me if you get lost.

### **The Scene in Question**

*Voiced by Detective Donatien*

Detective, be careful, they're watching us....I've only got a short span here. You're looking at the last place anyone ever saw Berty. This photo was taken close to when he vanished, but we've found no actual witnesses. We searched the area and found there's something about that tree though, and scans on it don't make sense. They indicate it's in some sort of temporal flux, as though it's lucid somehow. The most important part is it's extremely high on the TFI scale. It measures a 1,2,0,0,1, but only for a pico-second, and then suddenly tapers off, and ONLY when we're measuring it. Neither the Doctor or I can grok it. The good news is Berty left one last clue. It's called *A Goblin in Time*. Find it. *Then find what matters*.

### **Interrupted**

*Voiced by Time Goblin*

**\*evil snickering\***

He does not *know*. How can **you** know? Time cannot stop *The Knowing Men*.

**\*snickering\***

**\*heavy breathing\***

**\*Short maniacal laughter\***